

## C2 Teaching Order

1	(Split) Catch {n}				
2	(Scoot &) Counter				
3	Perk Up				
4	{Any Tagging Call} Your (Cross) Neighbor				
5	(Split) Grand Chain Eight				
6	(Reverse) Rotate [from Lines]				
7	Cross Concentric				
8	Fascinate				
9	Stack the Line				
10	Once Removed				
11	Peel / Trail to a Diamond				
12	Wheel the Ocean / Sea				
13	Inlet				
14	{Anyone} (Cross) Kick Off				
15	Crazy				
16	(Scoot &) Little More				
17	Chisel Thru				
18	Walk Out to a Wave				
19	Parallelogram				
20	Chain the Square				
21	Detour				
22	Cross (Trade) & Wheel				
23	Swap the Wave				
24	Shazam				
25	(Swing) Along				
26	Criss Cross the Shadow				
27	Checkpoint {Any Call} By {Any Call}				
28	{Any Call} Coordinate / Motivate / Percolate / Perk Up				
29	Funny Concept				
30	(Grand) Cross Back				
31	Reverse Cut / Flip the Diamond				
32	(Reverse) Single Rotate [from Lines]				
33	Alter & Circulate				
34	(Reverse) Split Swap				
35	Rotary {Any Call}				
36	Truck				
37	Reverse Truck				
38	File to a Line				
39	Sets in Motion				
40	Cross the "K" / {Any Call} the "K"				
41	Reverse Crazy				
42	Reshape (The Triangle)				
43	Disconnected {Formation}				

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44	Single Cross (Trade) & Wheel				
45	Fascinating {Any Call}				
46	{Direction} Loop {n}				
47	Hocus Pocus				
48	Circle {Fraction} to a Wave				
49	Turn to a Line				
50	Press {Direction}				
51	Here Comes the Judge / Sock it to Me				
52	Once Removed Diamond				
53	(Cross) Invert the Column {Fraction}				
54	Invert Your Neighbor				
55	Split Trade Circulate				
56	Offset Wave / Line / Column				
57	Outlet				
58	(Interlocked) 3 By 1 Triangle				
59	Lines {Any Call} Thru				
60	Grand (Single) Cross Trade & Wheel				
61	Grand Single Cross & Wheel				
62	Exchange the Diamonds {Fraction}				
63	{Any Call} & Circle {Fraction}				
64	Zip Code {n}				
65	Unwrap the {Formation}				
66	{Anyone} Ripple (The Wave)   {n}				
67	{Anyone} Like a Ripple				
68	Stretched Box / Line / Wave Column				
69	(Scoot &) Cross Ramble				
70	(Single) Bounce {Anyone}				
71	Vertical {Any Call}				
72	Relocate (The {Formation})				
73	Lateral Substitute				
74	Triangle [Working As a Box]				
75	(Grand) Drop {Direction}				
76	Criss Cross Your Neighbor				
77	{Any Tagging Call} Your Criss Cross Neighbor				
78	Pass & Roll Your Criss Cross Neighbor				
79	Stagger				
80	Hubs / Rims Trade Back (or anything)				
81	Reverse Cut / Flip the Galaxy				
82	Interlocked Triangle				
83	Dodge {Any Call}				
84	Solid				
85	{n} By {m} Transfer / Checkmate				
86	Step & {Any Call}				