

## C1 Teaching Order

1	Counter Rotate				
2	Shakedown				
3	Circle By (with fractions)				
4	Rotary Spin				
5	Start				
6	Finish				
7	2/3 Recycle				
8	Checkover				
9	With the Flow				
10	Tally Ho				
11	Cross Roll to a Wave / Line				
12	Stretch Concept				
13	Ah So				
14	Flip the Line 1/4, 1/2, 3/4, Full				
15	Cast Back / Cross Cast Back				
16	Pass the Axle / {Anything} the Axle				
17	Skip				
18	Delete				
19	Swing and Circle 1/4, 1/2, 3/4, Full				
20	Jaywalk				
21	Step and Fold				
22	Scoot and Little / {Anything} and Little / Little				
23	Chain Reaction (from various formations)				
24	Cross and Turn / Reverse Cross and Turn				
25	Scoot and Plenty / {Anything} and Plenty / Plenty				
26	Replace				
27	Follow Thru				
28	Vertical Tag 1/4, 1/2, 3/4, Full				
29	Relay the Top				
30	But				
31	Concentric Concept				
32	Square the Bases				
33	Step and Flip				
34	Swing the Fractions				
35	Tandem Concept				
36	Relay the Shadow				
37	Reverse Explode (from waves)				
38	Prefer				
39	{Any Tagging Call} Back to a Wave				
40	Siamese Concept				
41	Scatter Scoot				
42	Scatter Scoot Chain Thru				
43	Interrupt				
44	Alter the Wave				
45	Press Ahead				
46	Block Formation				
47	Zing				
48	Twist the Line				

## C1 Teaching Order

49	Twist and {Anything}				
50	{Anything} to a Wave Concept				
51	Squeeze				
52	O Formation/Concept				
53	Butterfly Formation/Concept				
54	Triangle Formation / Triangle Circulate				
55	Triangle Identification				
56	Ignore				
57	Cross Chain Thru				
58	Cross Chain and Roll				
59	Regroup				
60	(Reverse) Wheel and {Anything}				
61	Percolate				
62	Split / Box Recycle				
63	Galaxy Formation / Galaxy Circulate				
64	Squeeze the Galaxy / Hourglass				
65	Cut / Flip the Galaxy				
66	Triple Box Concept				
67	Triple Column / Line / Wave Concept				
68	Linear Action				
69	Dixie Sashay				
70	Dixie Diamond				
71	All 8 Recycle				
72	Scoot and Ramble / {Anything} and Ramble / Ramble				
73	Interlocked Diamond Formation / Circulate				
74	Switch to an Interlocked Diamond				
75	Cut / Flip the Interlocked Diamond				
76	Phantom Formation/Concept				
77	(Reverse) (Single) Rotate				
78	Wheel Fan Thru				
79	Magic Column Formation/Concept				
80	Make Magic				
81	Cross By				
82	T-Bone Formation				
83	Square Chain the Top				
84	Cross Your Neighbor				
85	Split [Square Thru] Concept				
86	3 by 2 Acey Deucey				
87	{Anything} and Weave / Weave				
88	Triple Cross				
89	{Anything} the Windmill				
90	Chase Your Neighbor				
91	Switch the Line				
92	Cross Extend				
93	{Anything} Chain Thru				
94	Substitute				
95	Beaus and Belles Naming Convention				